1 **CLAIMS LISTING** 2 3 1. (Currently amended) A method of asynchronous data replication over a 4 network, wherein one or more applications send write commands to a primary host, 5 comprising: 6 at the primary host: 7 acknowledging each write command before transmitting the write command to a 8 secondary host; 9 assigning a data set ID to each write command; 10 transmitting each write command before the application has sent all of the write 11 commands of the data set to the primary host; 12 assigning the data set ID to a sync command; 13 transmitting the sync command, wherein the write commands and the sync 14 command define [a] the data set; 15 at the secondary host: 16 receiving the write commands and sync command out of order; and 17 writing the data set to a storage coupled to the secondary host. 18 19 2. (Currently amended) The method of claim 1, further comprising tracking 20 the receipt of the write and sync commands at the secondary host. 21 22 3. (Original) The method of claim 2, further comprising assigning a unique 23 sequence number for each write command and another sequence number to the sync 24 command at the primary host. 25 4. 26 (Currently amended) The method of claim 3, wherein tracking the receipt of the write and sync commands includes setting bits in an identifier bitmap 27 corresponding to the data set at the secondary host. 28

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5. (Currently amended) The method of claim 1, further comprising writing the blocks a block of the data set to a secondary target VLUN and acknowledging the write and sync commands before receipt of the data set at the secondary host.

- 6. (Currently amended) The method of claim 1, further comprising storing multiple versions of one of the blocks of the data set at the primary host while waiting for an acknowledgement from the secondary host.
- 7. (Original) The method of claim 4, further comprising using the identifier bitmap to determine receipt of the data set at the secondary host.
 - 8. (Currently amended) The method of claim [3] <u>5</u>, further comprising updating a data structure at the secondary host to track [the] blocks <u>of the data set</u> in the secondary target VLUN.
- 9. (Original) The method of claim 8, wherein updating the data structure at the secondary host includes setting bits in a bitmap and updating a log file.
- 10. (Currently amended) The method of claim 1, further comprising writing [the] blocks of the data set to a memory buffer at the secondary host and acknowledging the write and sync commands at the secondary host before receipt of the data set.
- 11. (Original) The method of claim 1, wherein the step of receiving at the secondary host includes receiving write commands belonging to a plurality of data sets that are overlapping with respect to each other.
- 12. (Currently amended) The method of claim 1, further comprising receiving a second data set at the secondary host, wherein the step of receiving write commands for the second data set precedes receiving the write commands of the data set.

1	13. (Currently amended) The method of claim [1] 11 further comprising
2	13. (Currently amended) The method of claim [1] 11, further comprising storing the data sets in a plurality of data structures.
3	storing the data sets in a pidranty of data structures.
4	14. (Original) The method of claim 1 further comprising transmitting the write
5	14. (Original) The method of claim 1, further comprising transmitting the write and sync commands on the network using the Fibre channel protocol.
6	and synd commands on the network using the Fibre charmer protocol.
7	15. (Original) The method of claim 1, further comprising transmitting the write
8	and sync commands on the network using the iSCSI protocol.
9	protocopi.
10	16. (Currently amended) The method of claim 1, wherein the step of writing
11	includes the secondary host writing the blocks of the data set to [the] a secondary
12	source VLUN.
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14	17. (Original) The method of claim 1, wherein the data set contains one or
15	more file system transactions.
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17	18. (Currently amended) A system of asynchronous data replication,
18	comprising:
19	a primary host asynchronously transmitting write commands and [a] sync
20	command commands, wherein each write command has a data set ID and each sync
21	command has a data set ID; and
22	a secondary host, coupled to the primary host, tracking receipt of the write and
23	sync commands and after receipt of the write and sync commands of the data set ID
24	writing the write commands to a storage coupled to the secondary host.
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26	19. (Currently amended) The system of claim 18, further comprising a data
27	structure at the secondary host for tracking receipt of the write and sync commands.
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29	20. (Original) The system of claim 19, wherein the data structure includes a
30	flag to indicate when the write commands and the sync command of a data set are
	received at the secondary host.

1	21. (Currently amended) The system of claim 20, wherein the secondary ho
2	writes the data set to $\underline{\text{the}}$ storage after a temporary failure of the secondary host if the
3	flag indicates that the write and sync commands of the data set were received.
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5	22. (Currently amended) A system of asynchronous data replication,
6	comprising:
7	a primary host asynchronously transmitting write and sync commands for a first
8	data set and a second data set; and
9	a secondary host, coupled to the primary host, receiving and writing the write ar
10	sync commands and writing the data set to storage, wherein the primary host transmits
11	write and sync commands for the second data set before the secondary host
12	acknowledges the first data set was written to storage.
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14	23. (Currently amended) A system of asynchronous data replication,
15	comprising:
16	a primary host asynchronously transmitting write commands and the blocks over
17	a network without waiting to complete a data set followed by with a sync command; an
18	a secondary host coupled to the network receiving the write commands, the
19	blocks, and the sync command in any order, wherein the secondary host writes the day
20	set to storage coupled to the secondary host.
21	
22	24. (Original) A system of asynchronous data replication, comprising:
23	a primary host receiving write commands from an application, generating sync
24	commands, and transmitting the write and sync commands over a network
25	asynchronously and independently from one or more data sets; and
26	a secondary host, coupled to the network, receiving the write and sync
27	commands out of order and writing the data sets in order to storage coupled to the
28	secondary host.
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25. (Original) A method of data replication, comprising the steps of:
transmitting a data set from a primary host to a secondary host wherein the
secondary host includes a data structure with a complete flag;
writing the data set to a target VLUN at the secondary host;
setting the complete flag = yes once the data set is written to the target VLUN a
the secondary host; and
writing the data set to a source VLUN at the secondary host.
26. (Original) A method of data replication comprising the steps of:
transmitting a data set from a primary host to a secondary host wherein the
secondary host includes a data structure with a complete flag;
writing the data set to a target VLUN at the secondary host;
setting the complete flag = yes once the data set is written to the target VLUN at
the secondary host;
resuming operation of the secondary host after a failure; and
writing the data set to a source VLUN at the secondary host.
27. (Original) A method of data replication comprising the steps of:
transmitting a data set from a primary host to a secondary host wherein the
secondary host includes a data structure with a complete flag;
writing part of the data set to a target VLUN at the secondary host;
resuming operation of the secondary host after a failure;
erasing the part of data set written to the target VLUN at the secondary host;
retransmitting the data set from the primary host to the secondary host;
writing the data set to the target VLUN at the secondary host;
setting the complete flag = yes once the data set is written to the target VLUN at
the secondary host; and
writing the data set to a source VLUN at the secondary host.